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## ● Career goals

- creating digital solutions while using Anthropology-based knowledge
- participating in innovative and disruptive technology development

## Skills

knowledge of UX project process

knowledge of Design Thinking & Jobs to Be Done framework

experience with qualitative & quantitative research methods

managing multiple research projects at once

experience with mapping & personas

experience with creating & facilitating workshops

familiarity with popular research tools, like UserZoom, SurveyMonkey or HotJar

## ● Experience

- **UX Researcher at OLX Group 04.2021 - currently**

My responsibilities in OLX Group include:

- coordinating research done in Europe (Poland, Romania, Ukraine)
- conducting end-to-end research projects (collecting requirements, preparing user samples and test/interview/survey questionnaires, doing fieldwork, analyzing the material, writing the reports, visualizing the results, publishing the final outcomes and assisting in implementing the insights into product strategy).
- commissioning an agency (research, recruitment, translation)
- participating in creation of Jobs to Be Done and User Segmentation artifacts

- **UX Researcher at Golem Factory 03.2020 - 12.2020**

As UX Researcher I have done:

- interviews done globally (with blockchain developers), usability tests, surveys
- reports and summaries, together with their presentation
- personas
- project workshops (*Vision, Persona, Ideating*)

