

Professional Summary

Work in development teams in Minsk and Krakow as android developer and team lead with experience in trading, mobile messengers, social connection and music industry. Familiar with Java, Kotlin, RxJava, Dagger, Retrofit, Google JetPack, Agile (scrum), Flutter and Dart.

I graduated from a top-5 Belorussian University with a perfect 3.9/5.0 GPA with a BSc in Computer Science. I am now a highly skilled senior Android developer and have great experience in the last tech and architecture stacks for native Android and Flutter development.

When facing a software design problem I think creatively in order to resolve it.

Actively exploring and developing various levels of applications in the prospective areas for Android platform.

Work History

Kitopi - Senior Android/iOS/Flutter Developer

Krakow

01/2022 - now

- Adapting and improving business ideas to technical realization with adaptive UI and scalable architecture
- Introduce and actively use professional standards of architectural patterns
- Introduce and expand multi-module architecture
- Active code refactoring, optimization, improvements and tests
- Detailed code review and sharing ideas in teams
- Improving and self-evaluating own technical and management skills
- Actively learning and use on practice new developing practices,
- Collaborate with UX/UI designers, technical expertise, user flows
- Refine, plan, and leads sprint stores, epics, and acceptance criterias
- Leading the development of new functionality from UX to customer support

Skills [years]

- Java Android SDK - 5+
 - Kotlin, RxJava- 5+
 - Dagger 2, Retrofit, MVP - 5+
 - Flutter, Dart - 4+
 - Rest API - 5+
 - MVVM, MVI, LiveData - 5+
 - Jetpack, MD, coroutines - 2
 - Unit/Ui tests - 5+
 - CI (Bamboo, Bitrise, Teamcity,) - 5+
 - Github, GitLab - 5+
 - Agile (Scrum, Jira) - 5+
 - Firebase, Analytics - 5+
 - Istanbul, Crashlitics - 5+
 - Figma, Miro - 2+
 - Code reviews - 5+
 - Team leadership, teach lead - 3
 - Appstore - 2
 - Google play - 5+
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Brainly - Senior Android Developer

Krakow

03/2021 - 01/2022

- Adapt and improve business ideas to technical realisation with adoptive UI and scalable architecture
- Introduce and actively use MVI architecture
- Create Unit test for business logic, tune up automation tests
- Improve multi module application architecture
- Actively review code and share ideas in teams
- Improving and self evaluating own technical and management skills
- Actively learning and use on practise new developing practices and ideas
- Kotlin, MVI, MVVM, SOLID, Clean Code, Coroutines, Flow, JetPack Compose, Dagger2, Git, GraphQL

Loudly - Senior Android/Flutter Developer

Krakow

03/2019 - 03/21

- Implemented new features and refactoring current functionality to improve scalability and stability
- Introduce and actively use Google Architecture Components
- Introduce and create Unit test for business logic
- Split application to multi module architecture
- Actively review code and share ideas in team
- Adapt and improve business ideas to technical realisation with UX and code practises
- Improving and self evaluating own technical and management skills
- Kotlin, MVVM, MVP, SOLID, Coroutines, Dagger2, Git, Media
- Flutter: Clean Architecture, BLOC, Provider, DIO, RxDart, AudioService, Navigator, Freezed

IG Know How - Senior Android Developer

Krakow

12/2015 - 02/2019

- Implemented new features and modernised current for mobile trading application
- Updating and support old architecture functionality, create from scratch new functionality with last architecture and design patterns requirements
- Fix bugs, review code to improve performance
- Works as part of powerful team to create new version of trading application from scratch by using Kotlin, RxJava, Dagger, Retrofit, SOLID and MVP.
- Integrated with tracking systems: Google, AppDynamics, custom SDK; analytic's systems
- Code and functionality coverage by unit and integration tests

Education

2002

Belarusian State University Of Informatics And Radioelectron
Minsk

Bachelor Of Science In Computer Science

Languages

English (C1), Polish (C1), Russian (Native)

- Improving and self evaluating own development skills

IG Dev - Senior Android Developer

Minsk

05/2014 - 12/2015

- Creating light and modern version of trading application.
- Works as part of new and growing team.
- Implementing base application architecture, build plan, expertise of new components and tools, code review, refactoring, custom UI and animation, team training.
- Fixing bugs, modify functionally for best user experience
- Code review, technologies expertise
- Worked directly with UI, UX and QA teams to achieve best results

Viber Media, Inc. - Senior Android Developer

Minsk

07/2012 - 05/2014

- Implementing messenger application as lead developer
- Implementing new functionality according with product owner requirements updates
- Changing UI and UX, resolving architecture solutions, apply design patterns, involving in team organising
- Using instant messaging clients (TCP, push gateway, C2DM, GCM); - Native Address Book: sync adapters, messaging and call log import, social networks integration
- Implementing Custom UI components; Custom adapters, view, fragments; Widgets

ScienceSoft - Android Developer

Minsk

11/2009 - 07/2012

- Created various of mobile applications using native technologies as per client specifications.
- Involved in all aspects of the Android app lifecycle from research and planning through deployment and post-launch support.

ScienceSoft - Java Developer

Minsk

08/2005 - 01/2010