## Aptitudes principales

character design creature design creature development

## Languages

Inglés Español (Native or Bilingual) Vasco

## Concept Artist, Illustrator and Art Director

Basauri, País Vasco / Euskadi, España

## Extracto

Hey, always open to new projects. Let's talk about yours!

# Experiencia

LiquidX Studio Illustrator and Concept artist julio de 2022 - Present (2 años 1 mes) remote

-Consistently creates strong environment pieces that demonstrate a solid understanding of the style, direction, and high-quality standards for each project

-Creates environment scenes, strong composition and layouts.

-Craft incomplete ideas or verbal direction into polished environments

-Visual storytelling that strengthens the presentation of environmental spaces and assets.

-Composition and world-building.

## Pixelmon

Illustrator and Concept artist julio de 2022 - Present (2 años 1 mes)

Building out the 1rst truly decentralised IP, Jrst with games but moving to animation and other distribution channels. Innovative tokenomics, including fractionalised IP ownership and royalty sharing model.

- Currently principal illustrator and visual developer.
- Cover art, illustrations, banners, posters and marketing visual resources.
- Responsible for the section Trainers Journey.

Animum Creativity Advanced School Tutor - Concept Art Master 2022 - enero de 2023 (1 año) Barcelona, Cataluña, España

#### QORPO - Game development studio

Character Concept Artist agosto de 2022 - agosto de 2022 (1 mes) remote

-Create amazing character art following the existed Art style and within provided estimation.

-Collaborate closely with the Art Directors and core production teams to create from scratch and support many different types of characters in various settings and styles.

-Coordinate with Art Producer, Project Lead to achieve the best quality and participate in production pipelines optimization.

-Timely & fully implement the feedback from the Art Lead (internal and external).

Falcon's Creative Group Concept Artist marzo de 2022 - marzo de 2022 (1 mes) Barcelona, Cataluña, España

Visual Development for marketing pieces.

Scruffy Dog Creative Group Concept Artist febrero de 2021 - marzo de 2022 (1 año 2 meses) Barcelona, Cataluña, España

-Help establish and convey the Art Director's vision through a wide array of concept art from sketches to paintings, storyboards, mood boards and paint-overs to support art, design, gameplay and storytelling.
-Work closely with the Art Director to understand overall storytelling
-Timely production of assets and technical breakdowns
-Clear 2D designs and texture callouts to inform other departments
-Creative solutions to technical problems that may arise

Magoproduction Storyboard Artist septiembre de 2021 - enero de 2022 (5 meses) Remote

Storyboard work for the project Joy Eternal animation serie.

Immersive Planet Senior Concept Artist mayo de 2019 - enero de 2022 (2 años 9 meses) Page 2 of 9

#### Barcelona y alrededores, España

- Create environment mood paintings, lighting studies, color keys, and color scripts.

- Ensures work is done according to specifications outlined by the Art Directors.

- Creation of dynamic artwork/concept art/matte/storyboards/character design.
- Creating digital paintings/illustrations, compositions/layouts.
- Creating of wow marketing material.
- Actively participating and offering creative solutions.

## WHATS RUNNING LTD

Art Direction - Concept Artist mayo de 2021 - junio de 2021 (2 meses) Barcelona, Cataluña, España

-Responsible for visual style and concept design

-Co-direct the concept design team and ensure team productivity

-Responsible for concept look-up, concept design, and integration of concept art assets

-Provide feedback

-Collaborate with other directors to develop and maintain visual style

-Responsible of marketing wow visuals.

## Sadhana Om Swami

Senior Concept Artist - Art Direction marzo de 2021 - junio de 2021 (4 meses) Barcelona, Cataluña, España

-Responsible for visual style and concept design

-Direct the concept design team and ensure team productivity

-Responsible for concept look-up, concept design, and integration of concept art assets

-Work with game producer and other team directors to ensure game quality -Provide feedback

Collaborate with other directors to develop and maintain visual style

# B-Water Studios 2D Background Concept artist septiembre de 2020 - enero de 2021 (5 meses) Barcelona, Cataluña / Catalunya, España

2D line art background concept art development.

Filmax Environment matte painter junio de 2020 - junio de 2020 (1 mes) Barcelona, Cataluña, España

Short term project for Netflix serie. My responsibility was to create cinematic keyframes.

### Undercoders

Director de arte, concept artist, environment design and character design. mayo de 2019 - febrero de 2020 (10 meses) Barcelona y alrededores, España

2D game development.

## MAGIC FACTORY PRODUCTIONS INC.

Concept Artist abril de 2019 - diciembre de 2019 (9 meses) Islas Hawaii, Estados Unidos

## PLATANOBOLÍGRAFO

3 años 5 meses

Freelance Concept Artist and storyboard artist enero de 2018 - septiembre de 2019 (1 año 9 meses) Bilbao, Barcelona y alrededores, España

Concept artist at Platanobolígrafo December 2017 - Present Bilbao, Spain

Working as a Lead Concept artist for the film BEDTIME, currently in preproduction. Live action feature film.

#### My work:

- Responsible for creating or providing concept art, storyboards, photo reference, and video reference to communicate ideas and develop goals for the design.

- Creation of dynamic artwork that illustrates various stories and scripts.

- Provides creative direction and feedback to the team, supervising the creation of artwork, storyboards, and materials.

- Responsible for interacting directly with clients, including Directors and Production Designers during production periods and at spec and bid work phases; ensures first unit production design and aesthetic is carried through post production and refined according to the director's vision. - Ensures work is done according to specifications outlined by the Director/Key Creatives of a show.

- Create character and environment concepts for pre-production.

- Create environment mood paintings, lighting studies, color keys, and color scripts.

- Create jaw dropping illustration work to be used across the company for marketing, promotional material, etc.

- Create concept art and illustration work.

- Work with art directors and directors to create a vision for creative projects across the team.

- Storyboard.

Cartelista, ilustrador mayo de 2016 - febrero de 2018 (1 año 10 meses) Bilbao y alrededores, España

Cartel ilustrado para película

Estudio Fénix

Colorist abril de 2019 - mayo de 2019 (2 meses) Barcelona y alrededores, España

Comic colorist for Carlota comic project.

Claymaniak - BWater Background and concept artist febrero de 2019 - mayo de 2019 (4 meses) Barcelona y alrededores, España

- Create environment mood paintings, lighting studies, color keys, and color scripts.

- Ensures work is done according to specifications outlined by the Director/Key Creatives of a show.

- Creation of dynamic artwork/concept art.
- Creating digital paintings/illustrations, compositions/layouts.
- Actively participating and offering creative solutions.

AMANIA FILMS SL

Illustrator febrero de 2019 - mayo de 2019 (4 meses) Barcelona y alrededores, España

- Create concept art and illustration work.

- Creation of dynamic artwork that illustrates various stories and scripts.
- Ensures work is done according to specifications.
- Create jaw dropping illustration work to be used for marketing.

#### Amania Films

#### Illustrator

febrero de 2019 - febrero de 2019 (1 mes)

Barcelona y alrededores, España

- Create concept art and illustration work.
- Creation of dynamic artwork that illustrates various stories and scripts.
- Ensures work is done according to specifications.
- Create jaw dropping illustration work to be used for marketing.

Panico Escénico Producciones SL Senior Concept Artist diciembre de 2018 - diciembre de 2018 (1 mes) Barcelona y alrededores, España

- Responsible for creating or providing concept art
- Creation of dynamic artwork
- Create concept art and illustration work.
- Ensures work is done according to specifications outlined by the Director/Key

Creatives of a show.

- Create character and environment concepts.
- Create environment matte painting.

LINE-X Protective Coatings Ltd

1 año 6 meses

Freelance Concept Artist julio de 2017 - diciembre de 2018 (1 año 6 meses) Barcelona y alrededores, España

### llustrador

julio de 2017 - abril de 2018 (10 meses) Barcelona y alrededores, España

Enviroment designs and illustrations for decorative places and structures.

- Acuatic Parcs
- Hotels
- Walls
- Patterns

NECSUM TRISON

Desarrolador visual, Ilustrador marzo de 2018 - agosto de 2018 (6 meses) Bilbao y alrededores, España

Visual development for X- MADRID FEC theming.

- Creation of dynamic artwork.
- Creating digital paintings/illustrations, compositions/layouts.
- Actively participating and offering creative solutions.

- Contributing to process improvements to increase productivity and the visual quality.

- Storyboard.

## Pedro Rivero

Freelance Storyboard Artist and visual developer diciembre de 2017 - agosto de 2018 (9 meses) Bilbao y alrededores, España

### My work:

- Responsible for creating or providing concept art, storyboards, photo reference, and video reference to communicate ideas and develop goals for the design.

- Creation of dynamic artwork that illustrates various stories and scripts.

- Provides creative direction and feedback to the team, supervising the creation of artwork, storyboards, and materials.

- Responsible for interacting directly with clients, including Directors and Production Designers during production periods and at spec and bid work phases; ensures first unit production design and aesthetic is carried through post production and refined according to the director's vision.

- Ensures work is done according to specifications outlined by the Director/Key Creatives of a show.

- Create character and environment concepts for pre-production.

- Create environment mood paintings, lighting studies, color keys, and color scripts.

- Create jaw dropping illustration work to be used across the company for marketing, promotional material, etc.

- Create concept art and illustration work.

- Work with art directors and directors to create a vision for creative projects across the team.

- Made 2D animation to be included in the film.

Nomada Studio Clean up, Ilustrador, arte finalista octubre de 2017 - diciembre de 2017 (3 meses) Barcelona y alrededores, España

Clean up for animation for GRIS game which is Nomada Studio's game currently in production.

I made some 2D animation clean up and final arts.

## Elmonstruito

Freelance Concept Artist + storyboard artist (impago del cliente) julio de 2017 - septiembre de 2017 (3 meses)

Bilbao y alrededores, España

Work as Concept Artist for Frankostein film, currently in preproduction.

#### My work:

- Create character, concepts for pre-production.

- Create environment mood paintings, lighting studies, color keys, and color scripts.

- Create concept art and illustration work.

- Storyboard.

## Mer Blanquet

Ilustrador abril de 2017 - junio de 2017 (3 meses) Barcelona

Bodegas Campo Viejo Muralista junio de 2014 - junio de 2014 (1 mes)

# Educación

GADE Bussiness School Master's degree, Diseño gráfico · (2019 - 2020)

Escola JOSO Concept artist, Concept art · (2016 - 2017)

Facultad de Bellas Artes UPV/EHU Grado en Creación y Diseño, Diseño gráfico · (2011 - 2016) Facultad de Bellas Artes de Leioa UPV/EHU Grado en creación y diseño., Diseño gráfico e ilustración · (2011 - 2015)