WORK EXPERIENCE

Laver

Software Engineer (Backend)

- Developed REST APIs as part of a microservices architecture using Golang and PostgreSQL.
- Designed test suites for existing product features, managed CI/CD pipelines and deployment architecture.
- Utilised key DevOps technologies such as Docker and Kubernetes to manage the development lifecycle.

Servuss

Software Engineer, Product Manager, Board Member

- Created Servuss Merchant an online food ordering platform using Bubble, a no-code solution.
- Developed web scrapers using Python to automate migration of restaurant data from Grubhub to Servuss.
 - Key sales-KPI's grew over 500% by providing a bespoke demo product to every prospective client.
- Developed an outbound-marketing tool using Python and Selenium that automates lead generation by crawling Yelp and distributing targeted marketing messages
- Produced strategic development and launch plans for Servuss. Successfully ran a demo launch with a Connecticut restaurant in November of 2020, processing over \$5,000 in transactions over three days.
- Directed all aspects of sprint planning including delegation of work and timelines using Azure Boards.

Setlist

Software Engineer

- Setlist is a start-up with a mission to transform group music listening through artificial intelligence.
- Designed algorithms for intelligent group music-listening using NodeJS, JavaScript, and the Spotify API.
- Developed and integrated QR code technology for sessions on Setlist web app using React, Firebase & NodeJS.

Apple

Support Engineer, Technical Advisor

- Provided technical support for Apple's full mobile-product suite to Apple customers around the globe.
- Conducted customer support calls, troubleshooting technical issues and resolving customer disputes.
- Consistently ranked as a top technical advisor, achieving full marks in performance metrics including a 100% customer satisfaction rating over a 3-month period.

EDUCATION

University College Cork

B.Sc. Computer Science

- First Class Honors (1.1) including 92% in Software Engineering, 92% in Intermediate Java, 90% in Artificial Intelligence I Project, 89% in Programming, 82% in Team Software Project, 81% in Special Topics in Computing.
- Wrote thesis on the Vehicle Routing Problem with Time Windows(VRP-TW) received an 85% grade.
- Member of UCC's IGNITE startup incubator program with co-founded startup PurpleMind.

Stanford

Machine Learning

- Completed Stanford University's Machine Learning online course, led by the renowned Andrew Ng.
- Learned about of different learning models, neural networks, natural language processing, data engineering.
- Explored practical machine learning case studies and problems including computer vision, medical informatics, text understanding (web search, anti-spam).

SKILLS & INTERESTS

- Skills: Python; Go; DevOps; Azure; Agile Development; Git; Keras; Scikit-learn; Pandas; Java; JavaScript; NodeJS; React; Swift; iOS Development; APIs, Bubble.io; SaaS; Start-ups; web scraping; Ruby; C; C#; SQL; Web Development.
- Interests: Surfing; solo travelling; music; fiction novels; nature; festivals; sunsets; family; skateboarding

July 2018 - June 2019

May 2020 - September 2020

Cork, Ireland (remote)

Cork, Ireland (remote)

May 2021

Cork, Ireland

April 2020

Remote

July 2020 - March 2021

Cork, Ireland (remote)

Cork, Ireland (remote)

Nov 2021 – Present